

Odporúčaná literatúra (obraz)

3D Graphics Rendering Cookbook - Sergey Kosarevsky & Viktor Latypov - ISBN 1838986197

A Brief History of Graphics - Ahoy, 2015 (videoesej) - youtube.com/watch?v=QygyWUrHsFc

Art of Videogames - Grant Tavinor, 2009 - ISBN 1405187883

Brief History Of Video Games - Rich Stanton, 2019 - ISBN 1472143817

Computing: A Concise History - Paul E. Ceruzzi, 2012 - ISBN 9780262517676

Modern Graphics Programming Primer - Hans de Ruiter, 2019 - ISBN 1794529454

Realita virtuálna - Lucia Mendelová, 2019 - ISBN 9788089916795

Replay: The History of Video Game - Tristan Donovan, 2010 - ISBN 0956507204

The First Video Game - Ahoy, 2019 (videoesej) - youtube.com/watch?v=uHQ4WCU1WQc

Video Games: A Graphic History - Tulien Sean & David Buisán, 2021 - ISBN 1541581504

Revision #1

Created 11 April 2023 08:45:16 by Admin

Updated 11 April 2023 08:47:11 by Admin